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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/826,744	04/16/2004	John Harper	P3356US1 (119-0036US)	1362
	7590 11/24/200 LLO, LUTSCH, RUT	EXAMINER		
20333 SH 249	,_,	MCDOWELL, JR, MAURICE L		
SUITE 600 HOUSTON, TX	ζ 77070		ART UNIT	PAPER NUMBER
			2628	
			MAIL DATE	DELIVERY MODE
			11/24/2009	PAPER

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

Office Action Summany		Application	on No.	Applicant(s)			
		10/826,74	4	HARPER, JOHN			
	Office Action Summary	Examiner		Art Unit			
		MAURICE	MCDOWELL, JR	2628			
Period fo	The MAILING DATE of this communication or Reply	n appears on the	cover sheet with the c	orrespondence ac	ddress		
WHIC - Exter after - If NO - Failui Any r	ORTENED STATUTORY PERIOD FOR REHEVER IS LONGER, FROM THE MAILIN asions of time may be available under the provisions of 37 CI SIX (6) MONTHS from the mailing date of this communication period for reply is specified above, the maximum statutory period for reply within the set or extended period for reply will, by reply received by the Office later than three months after the ad patent term adjustment. See 37 CFR 1.704(b).	IG DATE OF THE FR 1.136(a). In no evon. period will apply and w statute, cause the app	IIS COMMUNICATION ent, however, may a reply be tin II expire SIX (6) MONTHS from lication to become ABANDONE	N. nely filed the mailing date of this of D (35 U.S.C. § 133).	•		
Status							
,	Responsive to communication(s) filed on This action is <b>FINAL</b> . 2b)	10 August 2009 This action is n					
3)	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.						
Dispositi	on of Claims						
5)□ 6)⊠ 7)□	Claim(s) 76-80 is/are pending in the application of the above claim(s) is/are with Claim(s) is/are allowed.  Claim(s) 76-80 is/are rejected.  Claim(s) is/are objected to.  Claim(s) are subject to restriction and continuous pending is/are.	hdrawn from co					
Applicati	on Papers						
10)	The specification is objected to by the Exa The drawing(s) filed on is/are: a) Applicant may not request that any objection to Replacement drawing sheet(s) including the co The oath or declaration is objected to by the	accepted or b) the drawing(s) borrection is require	e held in abeyance. See ed if the drawing(s) is ob	e 37 CFR 1.85(a). jected to. See 37 C	, ,		
Priority u	ınder 35 U.S.C. § 119						
<ul> <li>12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).</li> <li>a) All b) Some * c) None of:</li> <li>1. Certified copies of the priority documents have been received.</li> <li>2. Certified copies of the priority documents have been received in Application No.</li> <li>3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).</li> <li>* See the attached detailed Office action for a list of the certified copies not received.</li> </ul>							
	e of References Cited (PTO-892)	0)	4) Interview Summary				
3) 🔲 Inforr	e of Draftsperson's Patent Drawing Review (PTO-94: nation Disclosure Statement(s) (PTO/SB/08) r No(s)/Mail Date	8)	Paper No(s)/Mail Da 5) Notice of Informal F 6) Other:				

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## **DETAILED ACTION**

## Response to Arguments

- 1. Applicant's arguments filed 8/10/2009 have been fully considered but they are not persuasive.
- 2. Applicant argues: The Examiner asserts that "generation of frames is equivalent to applying a first effect." Office Action dated 12 May 2009 at p. 2. However, this is clearly incorrect because the plain language of the claim states "to apply a first effect to a first frame of said image." Because the effect is being applied to a frame, the frame must have already been generated. In the context of Giles the "generation of frames" has to do with a timing function of the emulator relative to the target computer system. As stated above, Giles monitors the time taken by the emulator to generate frames to determine if the emulator must skip frames in order to stay in sync. Therefore, the generation of frames disclosed in Giles is in no way equivalent to applying effects to frames.
- 3. Examiner respectfully disagrees: Giles does teach generation of frames is equivalent to applying effects to frames, (see col. 2 lines 53-60) (Upon detecting a frame end, the emulation module executes...so as to at least partially render a frame...evaluates the ability of the general purpose computer to generate video frames fully synchronized with the target computer system.)
- 4. Applicant argues: As stated above, Glanville is simply directed to splitting up the graphics code between an ASIC and a CPU. The code is not split with any recognition of frames. Rather the code is split via software analysis such that the CPU performs the operations that cannot be performed by the ASIC. Glanville is completely silent as to at least both of these elements. Glanville does not disclose any kind of temporal division of work between two

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processors because Glanville only discloses splitting code based on capabilities of processors not timing. Furthermore, Glanville is completely and utterly silent as to applying effects to frames by one processor and then another processor.

5. Examiner respectfully disagrees: The code in Glanville is split with recognition of frames, (see [0321]) (If the current vertex program is nonexistent or the "point" is culled, the current raster position and its associated data become...); Thus Glanville teaches splitting code with recognition of frames because the current raster position is tracked. Glanville does disclose temporal division of work between two processors, (see [0070]) (A program can be split into two (2) parts with the CPU 106 emulating some of the computations, and the ASIC 102 executing the remainder); Further see [0061], (A particular hardware implementation (i.e., ASIC 102) may have timing latencies where the result of an instruction will not immediately be available for use as input to a subsequent instruction); Thus Glanville teaches because Glanville is concerned with timing latencies and dividing work.

## Claim Rejections - 35 USC § 103

- 6. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
  - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 7. Claims 76-80 are rejected under 35 U.S.C. 103(a) as being unpatentable over Giles Patent No.: 6,115,054 in view of Glanville et al. Pub. No.: US 2003/0009748 A1.

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8. Regarding claim 76, Giles teaches: A method of applying two effects to an image, the method comprising the steps of - using a first microprocessor to apply a first effect to a first frame of said image, said first microprocessor applying said first effect while emulating a second microprocessor (fig. 11A, 384 see also col. 16 lines 23-35) (The generation of frames is equivalent to applying a first effect).

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- 9. Giles doesn't teach: -using said second microprocessor to apply a second effect to said first-effected frame, applying said first effect to a next frame by said first microprocessor approximately during the time that said second microprocessor is applying said second effect to said first-effected frame.
- 10. The analogous prior art Glanville teaches: -using said second microprocessor to apply a second effect to said first-effected frame, applying said first effect to a next frame by said first microprocessor approximately during the time that said second microprocessor is applying said second effect to said first-effected frame (fig. 6, 606 see also [0084]) (The portion of graphics processing performed on ASIC is equivalent to 2nd processor applying effect to first frame) for the benefit of providing a set of API features that facilitate combining application-programmable vertex processing with existing 3D applications originally authored to use conventional vertex processing, and providing for API features that reduce the effort required to augment an existing 3D application to use application-programmable vertex processing.
- 11. It would have been obvious to one of ordinary skill in the art at the time the invention was made to combine using said second microprocessor to apply a second effect to said first-effected frame, applying said first effect to a next frame by said first microprocessor approximately during the time that said second microprocessor is applying said second effect to

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said first-effected frame as shown in Glanville with Giles for the benefit of providing a set of API features that facilitate combining application-programmable vertex processing with existing 3D applications originally authored to use conventional vertex processing, and providing for API features that reduce the effort required to augment an existing 3D application to use application-programmable vertex processing.

- 12. Regarding claim 77, Giles teaches: The method wherein the first microprocessor is a CPU and the second microprocessor is a GPU (fig. 4, 140 and 158 see also col. 6 lines 5-11; col. 6 lines 63-67).
- 13. Regarding claim 78, Giles teaches: The method where emulation is effected through a virtual machine (col. 2 lines 20-26).
- 14. Regarding claim 79, Giles doesn't teach: The method wherein emulation is effected through translating a GPU program to a CPU program.
- 15. The analogous prior art Glanville teaches: The method wherein emulation is effected through translating a GPU program to a CPU program [0015] for the benefit of providing a set of API features that facilitate combining application-programmable vertex processing with existing 3D applications originally authored to use conventional vertex processing, and providing for API features that reduce the effort required to augment an existing 3D application to use application-programmable vertex processing.
- 16. It would have been obvious to one of ordinary skill in the art at the time the invention was made to combine emulation is effected through translating a GPU program to a CPU program as shown in Glanville with Giles for the benefit of providing a set of API features that facilitate combining application-programmable vertex processing with existing 3D applications

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originally authored to use conventional vertex processing, and providing for API features that reduce the effort required to augment an existing 3D application to use application-programmable vertex processing.

17. Regarding claim 80, Giles teaches: A computer-readable medium having computer executable instructions for performing the method (fig. 4, 144).

## Conclusion

18. **THIS ACTION IS MADE FINAL.** Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to MAURICE MCDOWELL, JR whose telephone number is (571)270-3707. The examiner can normally be reached on Mon-Friday 7:30am - 5:00pm Eastern Time.

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If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Xiao Wu can be reached on 571--272-7761. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

MM

/XIAO M. WU/

Supervisory Patent Examiner, Art Unit 2628